# Cryptography against CONTINUAL MEMORY LEAKAGE





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# Information accessible to one party and not to other(s) essential to cryptography!

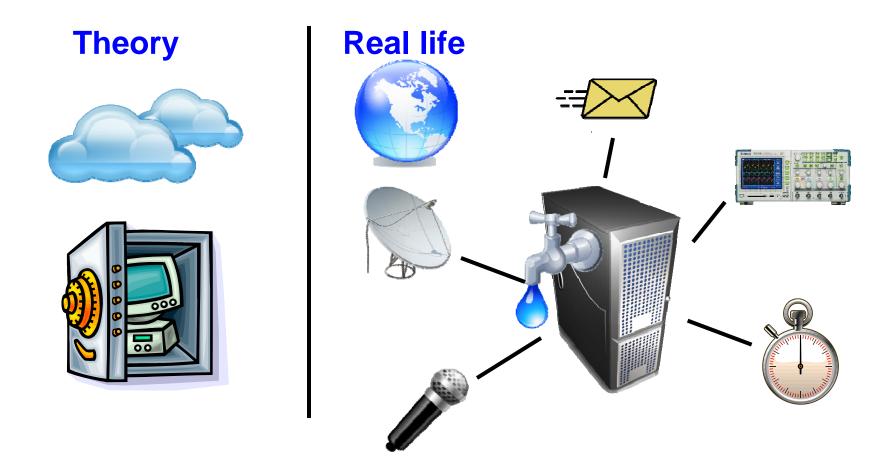
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Theory





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# Real life



# **Secrets leak!**





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#### • From **EVERYWHERE**

– HD, RAM, cache, registers, randomness...

#### • ALL THE TIME

- Not necessarily a one time process.
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**Continual Memory Leakage** 

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[Micali-Reyzin'04]

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[Akavia-Goldwasser-V'09] inspired by cold-boot attacks [HSH+08]

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[DP08,P09,FKPR10,JV10,GR10,KP10]

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Which does NOT leak as long as no computation is done on the data

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**Everything leaks** 

... but only ONE-SHOT

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+ Work on restricted leakage functions [Riv,CDHKS,ISW,FRRTV]

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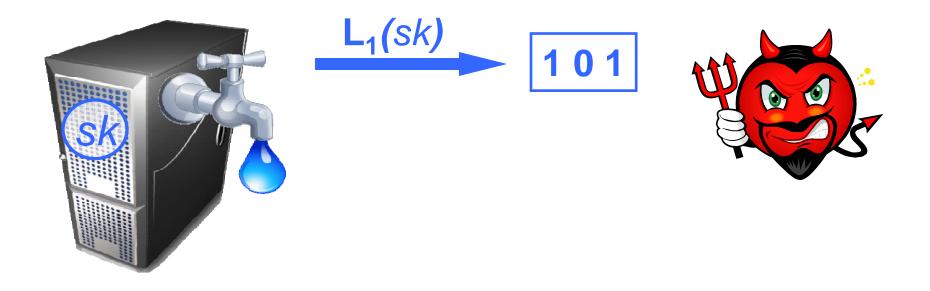


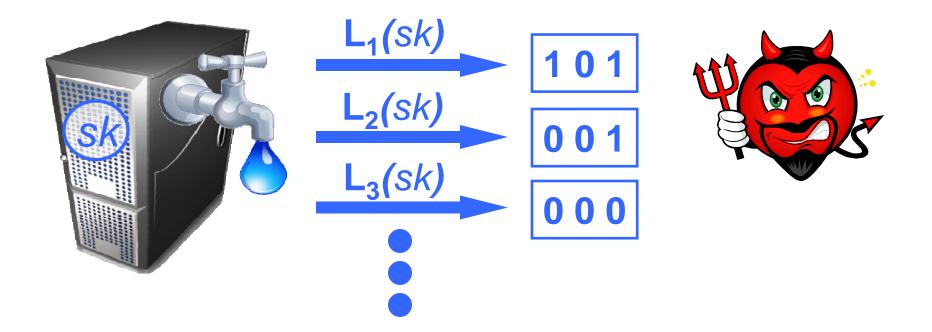
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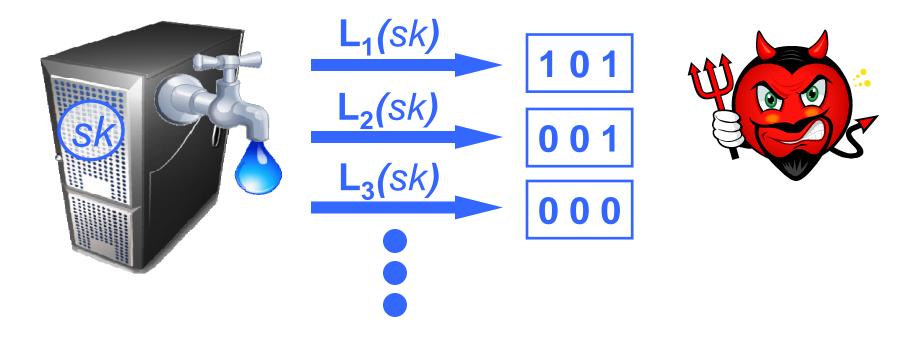
This work: remove these restrictions!



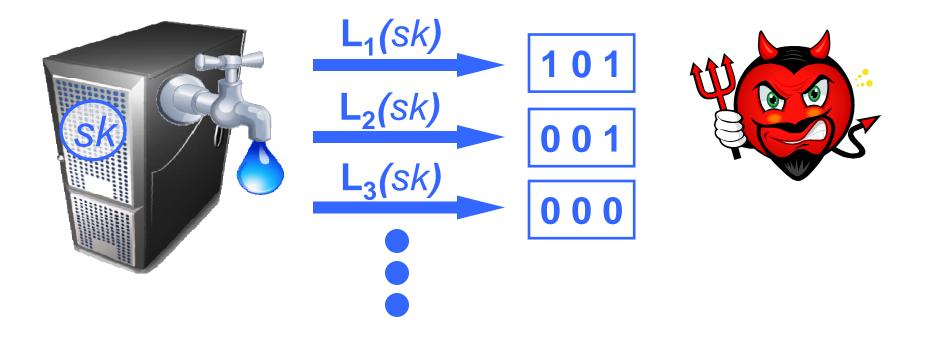






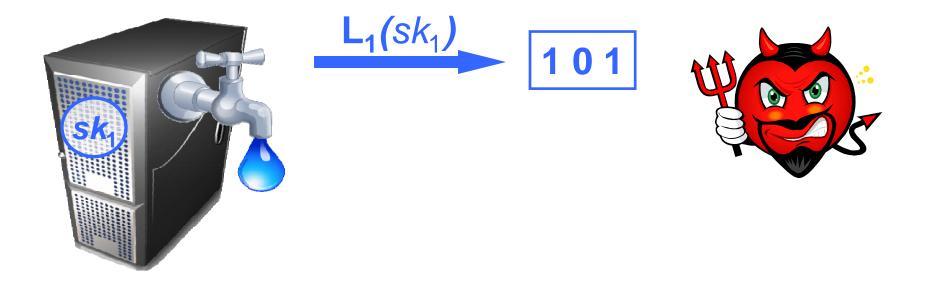


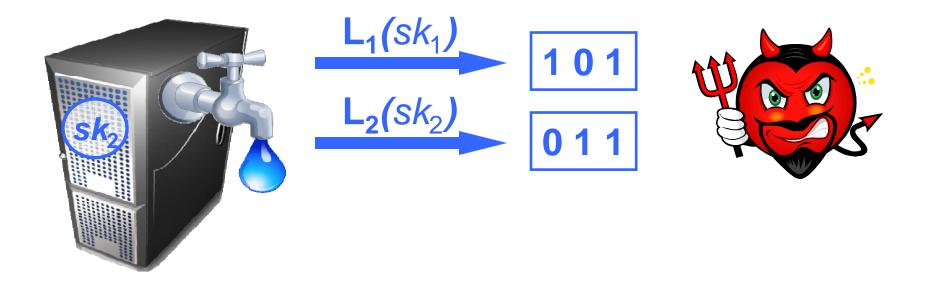
#### Can we protect against continual leakage?

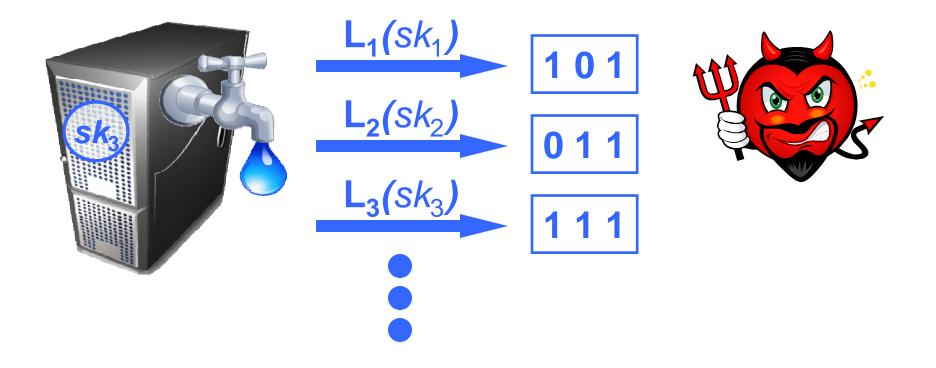


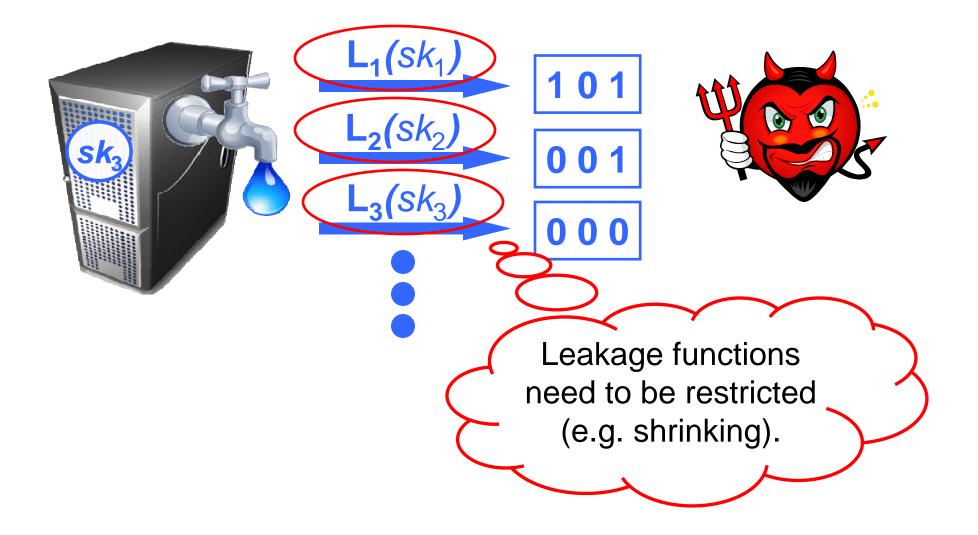
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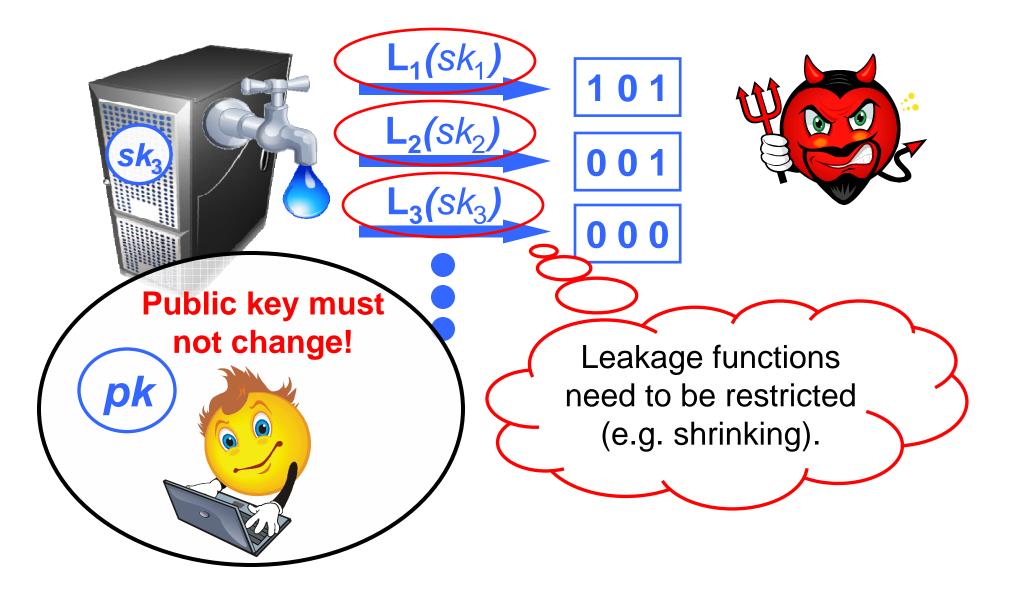
Need to (periodically) update SK.











## Features of Continual Memory Leakage (CML)

- Leakage function applied to entire memory
- Key updates are oblivious to users (public key doesn't change).
- Leakage can occur at any time point!
  - Including during key updates.
  - Including during decrypting/signing.
- Total amount of leakage unbounded.
  - Only the rate (leaked bits/sec) is bounded.

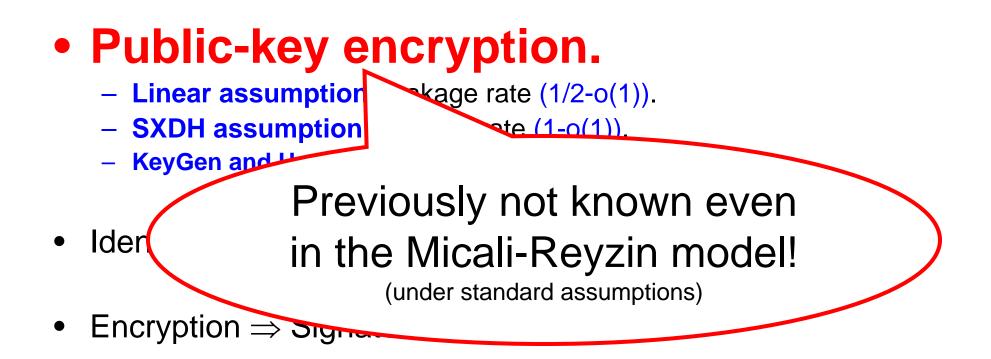


#### Our Results: Cryptography in the CML Model

# Public-key encryption.

- Linear assumption: leakage rate (1/2-o(1)).
- **SXDH assumption:** leakage rate (1-o(1)).
- KeyGen and Update: logarithmic no. of bits.
- Identity based encryption.
- Encryption  $\Rightarrow$  Signatures.

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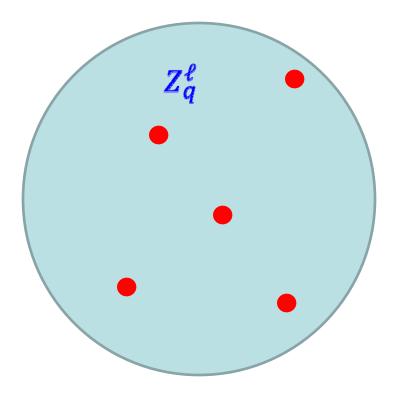
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**Concurrently [DHLW]:** *efficient* signatures, ID schemes and AKA in the CML model under linear and SXDH.

Different techniques (re-randomizable NIZK).

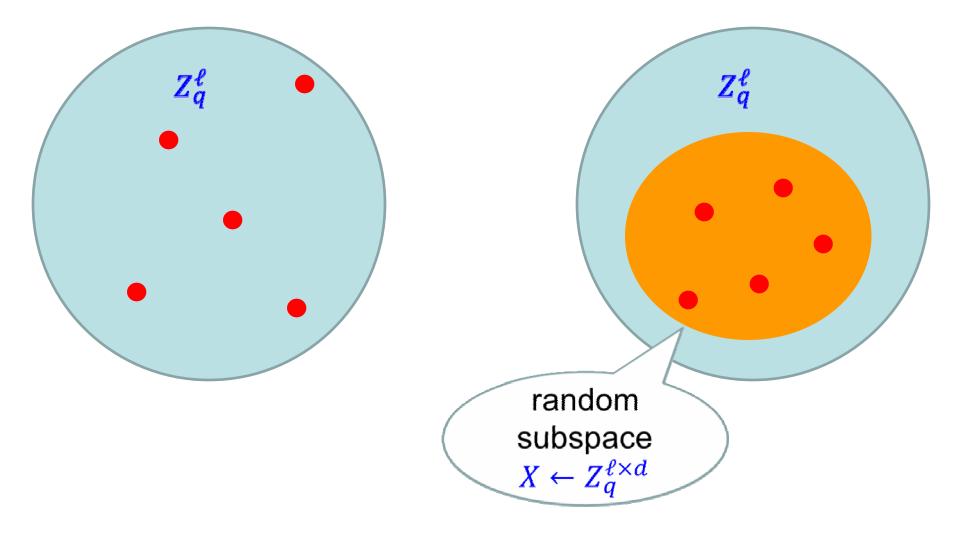
#### A Sneak Peek

Lemma: Random Subspaces are Leakage-Resilient



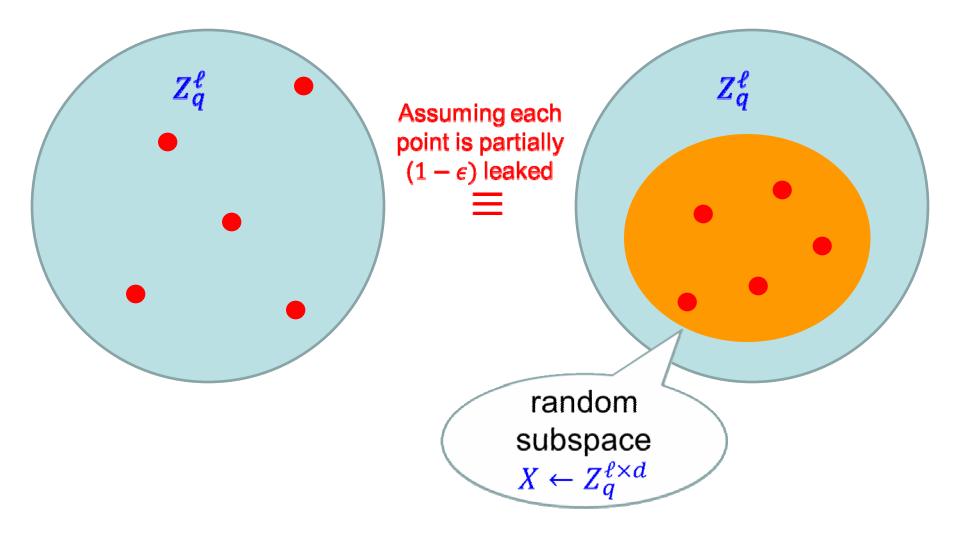
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Paper on Eprint: "Cryptography against Continual Memory Leakage", http://eprint.iacr.org/2010/278.

